

TYLER MCKENZIE

An independent filmmaker seeking opportunities to work in a group of collaborative people, while bringing beautiful and creative imagery to life.

Link to Portfolio Site - www.tylermckenziefilm.com

WORK EXPERIENCE

Adjunct Teacher at WPCC - 2022-Present

Teaching classes at WPCC in the Digital Effects and Animation Technology program, such as beginner 3D Modeling and Animation, VFX Compositing, and Camera and Lighting.

Chelsea Design & Co. - 2023-Present

Video Editor for Short-Form Social Media Video posts for an interior design company. Tasked with taking pre-recorded clips/images and editing them together in Premiere Pro to showcase the company's latest design work. [Link to Video Example](#)

Wedding Blur Films - 2018 - Present

Owner of my own Wedding videography business. Experiences include working with multiple clients, filming any portions of the wedding they ask for, and making a video edit of all footage shot together to their satisfaction. [Link to Wedding Videos](#)

Continental Training Video - 2019

Worked as a Camera Operator and Video Editor for a training video that helped new individuals learning about Continental's new work line. [Link to Final Video](#)

Morganton Eats - 2017-2019

Worked as a Camera Operator for a WPCC video project on visiting food places in Morganton, NC. [Link to Video Example](#)

EDUCATION

Associate's Degree - Digital Effects and Animation Technology

Western Piedmont Community College, Morganton, NC
Graduated Spring 2020

PO Box 42
Drexel, NC, 28619
(828) 448-2424
tylermckenzie128@gmail.com

PRODUCTION SKILL SETS

Camera Operator

Studio Lighting

Audio Recording

Video Editing

VFX Compositing

Motion Graphics

SOFTWARE EXPERIENCE

After Effects CC

Premiere Pro CC

Illustrator CC

Audition CC

Dreamweaver CC

Blender

Substance Painter

RELATIVE COURSE EXPERIENCE

Graphic Design (4 years)

3D Modeling and Animation
(7 years)

HTML and CSS coding (1 year)

PROJECT EXPERIENCE

Survive Together – CapStone Project 2018

Worked as Director, Cinematographer, VFX, and Editor for my CapStone Project at WPCC in Fall 2018.

Sanctuary – CapStone Project 2019

Worked together with another student for my Capstone Project at WPCC in Spring 2019. Worked as Cinematographer, VFX, and Editing.

Papa’s Little Girl – 48 Hour Horror Project 2018

Worked as Cinematographer, and Production Assistant for a 48 Hour Horror Project which won 1st Place in Greensboro, NC.

Ill-Fated – 48 Hour Horror Project 2017

Worked as Motion Graphics, and Production Assistant for a runner-up film in the 48 Hour Horror Project in Greensboro, NC.

VANNY – A FNAF Fan Short Film 2021

Worked as Director, Cinematographer, VFX, and Editor for my own personal project based on the popular horror game series.

SKILL SETS

Film/Video Production

Broad knowledge base in producing film or media-based content starting from pre-production all the way to post-production. Main skills are Camera and Audio Operation, and advanced Video Editing.

Visual Effects Artist

Highly experienced in compositing and visual effects techniques including 3D integration into video, and particle effects used for film.

Motion Graphics

Skilled motion graphic designer for a wide range of applications including logo intros, type in motion, visual effects, and 3D Animation.

AWARDS

Best Graphics – Ill-Fated by Artivational

Greensboro 48 Hour Horror Project 2017

1st Place DEAT Category – Survive Together

Rayman Good Fellowship Show 2019 – Western Piedmont Community College

Machinist Award in Visual Effects – Survive Together

Micropolitan Film Festival 2019

Best Cinematography – HOME by INNC Studios

Greensboro 48 Hour Project 2021

Sponsor's Choice Award For Technical Excellence – HOME by INNC Studios

Greensboro 48 Hour Project 2021

Best Graphics Runner Up – Parting Song by INNC Studios

Greensboro 48 Hour Project 2022